

## Comparing approaches for Enterprise Architects

There are at least 21 different approaches to modeling a complex evolving object, such as a business. These range from brain storming to more structured and formalized approaches.

The following table provides a quick reference guide to the approaches an enterprise architect can use to assist business operatives describe the business under the 3 sub phases of information architecture:

Method	Information architecture														
		Conceptual architecture Logical architecture						ture	Physical architecture						
Bachman	*						Entities & assoc	iations	*DFDs	Application generator					
*Bal sc	Objectiv	ategies			Data	*									
*BPR 1	Vision and Objectives Baselines						*	*				Prototype			
*BPR 2	Ontology Informati			tion Function			Data	*							
*BPR 3	Plan	•	· ·	Analyse			Design			Implement		Ev	aluate		
*BPR 4	Plan		F	Analyse			*			Plan	Ev	aluate			
*BPR 5	Business	modeling	9	System	desig	n				Implem	entation				
*Br storm	7 rules			•			*			*					
CoPR	Transcendental doctrine of method					Transcendental	Transcendental Logic			Transc. doctrine of elements					
FEAF	Enterprise architecture						Segment architecture			Solution architecture			:		
Geram	Identifi	Identification Con		ncept Requirement		ement	Design Implementation		Build	Opera	te	Change			
IE	Plan	Plan Anal			yse			Design			Construct				
*KM	*Story telling - sharing ideas					Expert systems			Knowledge repositories						
Macroscope	Strateg	Strategy			Enterprise architecture			Enterprise value management			Busn transformation & change				
NIST EA	Business	}	Info	Information			Data	Applica	ations	Technical infrastructure			ure		
PEAF	Foundati	Management			MetaModel Governance			Communication							
Ripose	Strategi	ic planning o	architectur	re			Logical architecture			Solutions architecture			e		
•	Grammatical architecture				Systems		Data	Applications		Prototype Produc		ıction			
	Objectiv	/es	Knowledg	je	arc	hitecture	architecture	arch	nitecture						
TOGAF	*F&p	*Arch vision	*Busn arch	*0&	S	*Acm	Information sys	formation systems		*Tech arch	*A plo	ligr in	*I g		
T&Q	Trivium	Trivium								Quadriv	rium		•		
	Rhetoric Grammar Logic						`								
UML	Foundati	ion	•							Behaviour					
	Core	Aux	Auxiliary			Data types			1						
Zachman	Context	ual	Cond	onceptual			Logical			*Phys	* <i>A</i> b		*Fe		

How does one make up their mind as to which approach to use? Here are a few benefits you should look for in relation to the approach, namely the approaches:

- Effectiveness capability; economic viability; unique features
- Efficiency speed of deliver; how practical it is to apply; how streamlined it is
- Ethics equitability; honesty; transparency
- Ease of use fluency; simplicity; intuitive

- Common wealth
- Common wellbeing
- Common good
- Common sense

#### \*Notes:

- If we have missed an approach and you would like us to analyse it for comparison's sake, please email us at info@ripose.com
- Each phase may have multiple sub phases. Examine the method in detail for more information. We have fact sheets on most of these approaches comparing them to our baseline, namely the Ripose Technique
- The grey area suggests no deliverable or phase could be identified
- Hyperlinks may or may not work some approaches may have been removed
- Bal sc Balanced scorecard
- There are about 5 different BPR (business process re-engineering) approaches
  - 1) Davenport & Short
  - 2) KBSI Knowledge Based Systems, Inc
  - 3) ProSci A BPR education series
  - 4) ECOPI Electronic College of process innovation
  - 5) Proforma
- Br storm Brain storming
- DFD data flow diagram
- KM Knowledge management
- TOGAF architectures F&p = Framework & principles; Arch vision = Architecture vision; Busn arch = Business architecture
  O&s = Opportunities & solutions; Acm = Architecture change management; Tech arch = Technology architecture;
  Migr plan = Migration planning; I g = Implementation governance
- Zachman scopes Phys = Physical; A b = As built; F e = Functioning enterprise



# A history of methodologies, frameworks and techniques

The following table shows a time line outlining the development of the approach:

Table 1: Developer by era

Era	Charlemagne	I Kant	Bachman	ppo)	Dijkstra	MA Jackson	Drucker	Yourdon	Richter	Porter	Finklestein	Martin	Zachman	Fujitsu	врк	Geram	Kaplan	NIST EA	TOGAF	NML
782	C de V																			
1755		CoPR																		
1960s & 1970s			RDM	3NF	SP	JSD	BSP	SADT	JSD 3NF											
1980s									IA IE	BSP	IE	IE	ZF	P+						
1990s									Ripose		ZF			Macroscope	BPR	Geram	BS	Nist EA	TOGAF	NWL

Table 2: Developer, method and description

Developer	Method	Description	Era
Bachman C	RDM	Role data model	Early 1970s
BPR	BPR	Business process re-engineering	1990s
Charlemagne	C de V	Capitulare de villis - Governance of the royal estates	782
Codd E	3NF	Third normal form - normalisation	Late 1960s
Dijkstra E	SP	Structured programming	Early 1970s
Drucker P	BSP	Business strategic planning	Early 1970s
Finklestein C	IE	Information Engineering	Early 1980s
Fujitsu	Macroscope	Based on DMR's S+ P+ A+ B+	1987
Geram	Geram	Generalised Enterprise Reference Architecture and Methodology	1990
Jackson M A	JSD	Jackson system development	1974
Kant I	CoPR	Critique of pure reason	1755
Kaplan R	BS	Balanced scorecard	1992
Martin J	IE	Information Engineering	Early 1980s
NIST	NISTEA	National Institute of Standards and Technology	1990
Porter M	BSP	Business strategic planning	1980
Richter C	3NF	Learnt how to normalise	1975
	JSD	Learnt how to structure a program from data	1977
	SADT	Studied SADT	1978
	IE	Information Engineering	1982
	IA	Information architecture	1989
	Ripose	Ripose	1990
TOGAF	TOGAF	The open group architecture framework	1995
UML	UML	Unified modelling language	1994
Yourdon E	SADT	Structured Analysis and Design Technique	1975
Zachman J	ZF	Zachman framework	1982



### The information architect

The following table shows the sub classifications of an information architect and the skills an information architect needs to be a virtuoso in:

	Information architect										
	Conceptual /	/	L	ogical archited	t Physical /solutions architecture						
enterp	enterprise/business architect			chitect	Application	Data	Programmer	Test architect			
Business analyst	Knowledge architect	Systems architect	Data modeler	Data base designer	architect	base admin		Systems tester	Deployment tester		

The stakeholders, skills, inputs, processes and outputs are as follows:

Stakeholder	Skill	Input	Process	Output		
Strategic mgt	Business analyst	Existing organisation chart	Refinement	Refined organisation chart		
	·	Generic business statements	Facilitated sessions	Business objectives		
Tactical mgt	Knowledge architect	Business objectives	Facilitated sessions	Knowledge model		
Strategic mgt	Systems architect	Knowledge model	Facilitated sessions	Prioritised systems		
None	Enterprise architect	Refined organisation chart	Prepare document	Business plan - proof of		
		Business objectives		concept		
		Knowledge model				
		Prioritised systems				
Operational mgt	Data modeler	Prioritised systems	Facilitated sessions	Logical data model		
		Knowledge model				
None	Data base designer	Logical data model	Rationalisation	Logical data base design		
	_	_		Subject area design		
Operational mgt	Application architect	Subject area design	Rapid application design sessions	Logical applications		
None	Data base admin	Logical data base design	Data base generation	Physical data base		
	Programmer	Physical data base	Program code	Unit tested code		
	_	Logical applications				
Operational mgt	Systems tester	Unit tested code	Systems testing	Error free code		
, ,				Operating instructions		
	Deployment tester	Error free code	Stress testing	Production systems		
		Target hardware & software				
		platforms				
		Operating instructions		Update operating instruction		

### Output content:

Business objectives - Purpose statement; Benefits; Values; Performance indicators

Business plan - Financial budgets, risk analysis, production plan, quality assurance, governance, resource plan, project plan

Logical applications - Screen designs, menus, reports, pseudo code